

# Math 6 Standard Components

# 6

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Component	Component Descriptions	Release Test Questions 2008	Blue Print
6NS 1.1.1*	Compare and order positive and negative fractions and place them on a number line.		
6NS 1.1.2*	Compare and order positive and negative decimals and place them on a number line	1, 2	3
6NS 1.1.3*	Compare and order positive and negative mixed numbers and place them on a number line.	3, 4	
6NS 1.2.0*	Interpret and use ratios in different contexts (e.g., batting averages, miles per hour) to show the relative sizes of two quantities, using appropriate notations (a/b, a to b, a:b).	5	1
6NS 1.3.1*	Use proportions to find the length of a side of a polygon similar to a known polygon	6, 13	
6NS 1.3.2*	Use proportions to solve problems. Use cross-multiplication as a method for solving such problems, understanding it as the multiplication of both sides of an equation by a multiplicative inverse.	7 <sup>w</sup> , 8 <sup>w</sup> , 9 <sup>w</sup> , 10 <sup>w</sup> , 11 <sup>w</sup> , 12 <sup>w</sup>	6
6NS 1.4.1*	Calculate given percentages of quantities	15, 16	
6NS 1.4.2*	Calculate given percentages of quantities and solve problems involving discounts at sales.	17 <sup>w</sup>	
6NS 1.4.3*	Calculate given percentages of quantities and solve problems involving interest earned.		5
6NS 1.4.4*	Calculate given percentages of quantities and solve problems involving tips.	14 <sup>w</sup>	
6NS 2.1.1	Solve problems involving addition and subtraction of positive fractions and explain why a particular operation was used for a given situation.		
6NS 2.1.2	Solve problems involving multiplication and division of positive fractions and explain why a particular operation was used for a given situation.	18, 19	½
6NS 2.2.1	Explain the meaning of multiplication of positive fractions and perform the calculations (e.g., 5/8 divided by 15/16 = 5/8 × 16/15 = 2/3).	20	
6NS 2.2.2	Explain the meaning of division of positive fractions and perform the calculations (e.g., 5/8 divided by 15/16 = 5/8 × 16/15 = 2/3).		½
6NS 2.3.1*	Solve addition and subtraction problems, including those arising in concrete situations that use positive and negative integers and combinations of these operations.	21 <sup>w</sup> , 23 <sup>w</sup> , 24, 25 <sup>w</sup>	
6NS 2.3.2*	Solve multiplication and division problems, including those arising in concrete situations, that use positive and negative integers and combinations of these operations.	22, 26 <sup>w</sup> , 27 <sup>w</sup>	6

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6NS 2.4.1*	Determine the least common multiple of whole numbers; use them to solve problems with fractions (e.g., to find a common denominator to add two fractions )	28	3
6NS 2.4.2*	Determine the greatest common divisor of whole numbers; use them to solve problems with fractions (e.g., to find the reduced form for a fraction).	29, 30	
6AF 1.1.1*	Write one-step linear equations in one variable.	32 <sup>w</sup> , 33 <sup>w</sup> , 34 <sup>w</sup>	
6AF 1.1.2*	solve one-step linear equations in one variable. Using addition & subtraction	35, 37	6
6AF 1.1.3*	solve one-step linear equations in one variable. Using multiplication & division	31, 36	
6AF 1.2.1	Write an algebraic expression for a given situation, using up to three variables.	38	1
6AF 1.2.2	Evaluate an algebraic expression for a given situation, using up to three variables.		
6AF 1.3.1	Apply algebraic order of operations to evaluate expressions; and justify each step in the process.	39	
6AF 1.3.2	Apply the commutative property to evaluate expressions; and justify each step in the process.		1
6AF 1.3.3	Apply algebraic the associative property to evaluate expressions; and justify each step in the process.		
6AF 1.3.4	Apply the distributive properties to evaluate expressions; and justify each step in the process.		
6AF 1.4.1	Solve problems manually by using the correct order of operations.	40, 41	1
6AF 1.4.2	Solve problems manually by using a scientific calculator.		
6AF 2.1.0	Convert one unit of measurement to another (e.g., from feet to miles, from centimeters to inches).	42, 43	1
6AF 2.2.0*	Demonstrate an understanding that rate is a measure of one quantity per unit value of another quantity.	44 <sup>w</sup> , 45 <sup>w</sup> , 46 <sup>w</sup> , 47 <sup>w</sup> , 48 <sup>w</sup> , 49 <sup>w</sup> , 50 <sup>w</sup> ,	6
6AF 2.3.1	Solve problems involving rates.	51 <sup>w</sup>	1
6AF 2.3.2	Solve problems involving average speed, distance, and time.	52 <sup>w</sup>	
6AF 3.1.1	Use variables in expressions describing geometric quantities -the formula for the perimeter of a rectangle		
6AF 3.1.2	Use variables in expressions describing geometric quantities -the area of a triangle.	53 <sup>w</sup>	1
6AF 3.1.3	Use variables in expressions describing geometric quantities- the circumference of a circle		

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6AF 3.2.0	Express in symbolic form simple relationships arising from geometry.	54, 55 <sup>w</sup>	1
6MG 1.1.1	Understand the concept of a constant such as $\pi$ know the formula for the circumference of a circle.	58 <sup>w</sup> , 57 <sup>w</sup>	3
6MG 1.1.2	Understand the concept of a constant such as $\pi$ know the formula for the area of a circle.	, 56 <sup>w</sup>	
6MG 1.2.1	Know common estimates of $\pi$ ; (3.14; 22/7) and use these values to estimate and calculate the circumference of circles; compare with actual measurements.	61 <sup>w</sup> , 60 <sup>w</sup>	½
6MG 1.2.2	Know common estimates of $\pi$ (3.14; 22/7) and use these values to estimate and calculate the area of circles; compare with actual measurements.	59 <sup>w</sup>	
6MG 1.3.1	Know and use the formulas for the volume of triangular prisms (area of base $\times$ height; compare these formulas and explain the similarity between them and the formula for the volume of a rectangular solid.	62 <sup>w</sup>	½
6MG 1.3.2	Know and use the formulas for the volume of cylinders (area of base $\times$ height; compare these formulas and explain the similarity between them and the formula for the volume of a rectangular solid.		
6MG 2.1.1	Identify angles as vertical and provide descriptions of this term.	63	1
6MG 2.1.2	Identify angles as supplementary and provide descriptions of this term.		
6MG 2.1.3	Identify angles as adjacent and provide descriptions of this terms.		
6MG 2.1.4	Identify angles as complementary and provide descriptions of this terms.		
6MG 2.2.1	Use the properties of complementary to solve problems involving an unknown angle.	65	4
6MG 2.2.2	Use the properties of supplementary angles to solve problems involving an unknown angle.	64, 67	
6MG 2.2.3	Use the properties of the sum of the angles of a triangle to solve problems involving an unknown angle.	66,	
6MG 2.3.1	Draw quadrilaterals from given information about them (e.g., a quadrilateral having equal sides but no right angles, a right isosceles triangle).	68	1
6MG 2.3.2	Draw triangles from given information about them (e.g., a quadrilateral having equal sides but no right angles, a right isosceles triangle).		

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6PS 1.1.1	Compute the range of data sets.		
6PS 1.1.2	Compute the mean of data sets.		
6PS 1.1.3	Compute the median of data sets.		
6PS 1.1.4	Compute the mode of data sets.		1/3
6PS 1.2.0	Understand how additional data added to data sets may affect these computations of measures of central tendency.	69 <sup>w</sup> , 70 <sup>w</sup>	1/3
6PS 1.3.0	Understand how the inclusion or exclusion of outliers affect measures of central tendency.	71 <sup>w</sup>	1/3
6PS 1.4.0	Know why a specific measure of central tendency (mean, median, mode) provides the most useful information in a given context.		NA
6PS 2.1.0	Compare different samples of a population with the data from the entire population and identify a situation in which it makes sense to use a sample.		NA
6PS 2.2.0*	Identify different ways of selecting a sample (e.g., convenience sampling, responses to a survey, random sampling) and which method makes a sample more representative for a population.	72 <sup>w</sup> , 73 <sup>w</sup> , 74 <sup>w</sup> ,	3
6PS 2.3.0*	Analyze data displays and explain why the way in which the question was asked might have influenced the results obtained and why the way in which the results were displayed might have influenced the conclusions reached.		NA
6PS 2.4.0*	Identify data that represent sampling errors and explain why the sample (and the display) might be biased.		
6PS 2.5.0*	Identify claims based on statistical data and, in simple cases, evaluate the validity of the claims.	75 <sup>w</sup>	1/3
6PS 3.1.1*	Represent all possible outcomes for compound events in an organized way (e.g., tables, grids, tree diagrams)	76 <sup>w</sup> , 77 <sup>w</sup>	
6PS 3.1.2*	Represent all possible outcomes for compound events in an organized way (e.g., tables, grids, tree diagrams) and express the theoretical probability of each outcome.		3
6PS 3.2.0	Use data to estimate the probability of future events (e.g., batting averages or number of accidents per mile driven).		NA
6PS 3.3.1*	Represent probabilities as ratios, and verify that the probabilities computed are reasonable; know that if P is the probability of an event, 1 - P is the probability of an event not occurring.	80 <sup>w</sup>	
6PS 3.3.2*	Represent probabilities as decimals between 0 and 1, and verify that the probabilities computed are reasonable; know that if P is the probability of an event, 1 - P is the probability of an event not occurring.		3
6PS 3.3.3	Represent probabilities as percentages between 0 and 100 and verify that the probabilities computed are reasonable; know that if P is the probability of an event, 1 - P is the probability of an event not occurring.	78 <sup>w</sup> , 79 <sup>w</sup>	


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6PS 3.4.0	Understand that the probability of either of two disjoint events occurring is the sum of the two individual probabilities and that the probability of one event following another, in independent trials, is the product of the two probabilities.		
6PS 3.5.0	Understand the difference between independent and dependent events.		
6MR 1.1.0	Analyze problems by identifying relationships, distinguishing relevant from irrelevant information, identifying missing information, sequencing and prioritizing information, and observing patterns.		E
6MR 1.2.0	Formulate and justify mathematical conjectures based on a general description of the mathematical question or problem posed.		E
6MR 1.3.0	Determine when and how to break a problem into simpler parts.		E
6MR 2.1.0	Use estimation to verify the reasonableness of calculated results.		E
6MR 2.2.0	Apply strategies and results from simpler problems to more complex problems.		E
6MR 2.3.0	Estimate unknown quantities graphically and solve for them by using logical reasoning and arithmetic and algebraic techniques.		E
6MR 2.4.0	Use a variety of methods, such as words, numbers, symbols, charts, graphs, tables, diagrams, and models, to explain mathematical reasoning.		E
6MR 2.5.0	Express the solution clearly and logically by using the appropriate mathematical notation and terms and clear language; support solutions with evidence in both verbal and symbolic work.		E
6MR 2.6.0	Indicate the relative advantages of exact and approximate solutions to problems and give answers to a specified degree of accuracy.		E
6MR 2.7.0	Make precise calculations and check the validity of the results from the context of the problem.		E
6MR 3.1.0	Evaluate the reasonableness of the solution in the context of the original situation.		E
6MR 3.2.0	Note the method of deriving the solution and demonstrate a conceptual understanding of the derivation by solving similar problems.		E
6MR 3.3.0	Develop generalizations of the results obtained and the strategies used and apply them in new problem situations.		E